**SOLUTION 1**

#include<iostream>

using namespace std;

class Node {

public:

int value;

Node \*next;

//construcutor

Node(int val){

this->value=val;

this->next=NULL;

}

};

void insertattail(Node\*&tail,int f){

Node\*Node2=new Node(f);

tail->next=Node2;

tail=Node2;

}

void insertathead(Node\* &head,int d){

Node \*temp = new Node(d);

temp->next=head;

head=temp;

}

void print(Node \* &head){

Node\*tem=head;

while(tem!=NULL){

cout<< tem->value<<" ";

tem=tem->next;

}

cout<<endl;

}

Node\* reverseList(Node\*head) {

Node\*prev=NULL;

Node\*curr=head;

Node\*forward=NULL;

if(head==NULL){

return{};

}

if(head->next==NULL){

return head;

}

while(curr!=NULL){

forward=curr->next;

curr->next=prev;

prev=curr;

curr=forward;

}

return prev;

}

int main(){

Node\*Node1= new Node(10);

Node\*head=Node1;

Node\*tail=Node1;

insertattail(tail,11);

insertattail(tail,12);

insertattail(tail,13);

insertattail(tail,14);

print(head);

head=reverseList(head);

print(head);

}

